

Amazing Africa

P.E.

Athletics

To master basic throwing and catching.
To master basic running and jumping

Striking and Fielding

To be able to send and receive
To be able to decide the best space to be in during a game
To be able to follow rules
To use hand-eye coordination to control a

Geography

I can identify similarities and differences between two areas and sets of data
I can orally express ideas and observations clearly
I can name and locate the world's oceans on a map, globe and atlas
I can name the continents of the world and locate them on a map, globe and atlas
I can identify similarities and differences between where I live and a place outside Europe
I can identify the location of hot and cold areas of the world
I can describe the key physical features of a place using words like beach, coast, forest, hill, mountain, ocean, valley, vegetation, season, weather
I can describe the key human features of a place using words like city, town, village, factory, farm, house, office, port, harbour, shop
I understand some of the ways the world's climate is changing
I understand how everyday actions can help reduce waste, save energy and make the world more sustainable

Computing

To say how music can make us feel
To identify that there are patterns in music
To describe how music can be used in different ways
To show how music is made from a series of notes
To create music for a purpose
To review and refine our computer work
To recognise that we can count and compare objects using tally charts
To recognise that objects can be represented as pictures
To create a pictogram
To select objects by attribute and make comparisons
To recognise that people can be described by attributes
To explain that we can present information using a computer

Art

I can recognise some of the styles of artists and designers and use these ideas to inform my own work
I can take inspiration from an artist to develop my own artwork
I can explore drawing techniques and begin to apply tone to describe form
I can use a range of materials to design and make a product using craft, weaving, printmaking, sculpture and clay

Science

Animals including humans -
I can describe the basic needs of animals for survival and the main changes as young animals (including humans) grow into adults.
I notice that animals, including humans have offspring that grow into adults
Working Scientifically
Identifying and classifying: (identifying and naming materials/living things and making observations or carrying out tests to organise them into groups.)
Looking for patterns: (making observations or carrying out surveys of variables that cannot be easily controlled and looking for relationships between two sets of data)
Answering questions using secondary sources of evidence: (answering questions using data or information that they have not collected first hand)
Observing over time: (observing or measuring how one variable changes over time)

Design and Technology

Structures: Baby Bear's Chair

I can create a class design criteria.
I can select from and use a range of tools and equipment to perform practical tasks.
I use a range of materials to make a product, including construction materials, and explain why the materials have been selected.
I can explore and evaluate a range of existing products by looking at function and materials.
I can evaluate my ideas and products against set design criteria.
I can build structures, exploring how they can be made stronger, stiffer and more stable.

Music

Singing (developing pitch, melody, rhythm and control individually and as part of a group)
Listening (exploring feelings and emotions in response to music, giving opinions, identifying instruments, structure and musical features)
Composing (improvising, composing, notating: representing sounds through symbols, standard and non-standard notation)
Performing (singing, playing instruments, individual and groups, practicing, rehearsing, presenting, recording and evaluating)
Musicianship (understanding music: pulse/beat/metre, rhythm, pitch/melody, tempo, dynamics, timbre, texture and structure/form)
Chronology (history of music and changes over time)
Similarity and difference (comparing pieces of music, identifying common/different styles and techniques)

PHSE

To be able to explain why some things might make people feel uncomfortable in a relationship and compare this with relationships that make people feel safe and special.
To be able to use the correct terms to describe private parts of the body and explain why they are private.

R.E.

Consider and make responses to big questions from different worldviews.